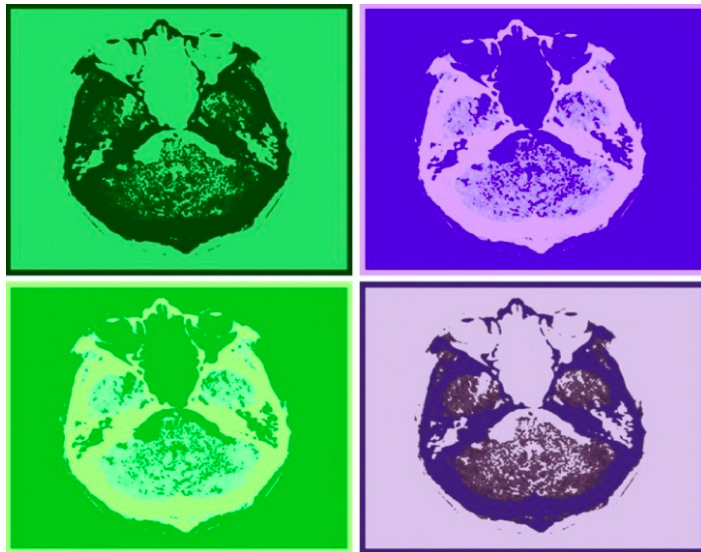


The Mind Sees Many

Brandon Muncan



The evolution of abstract expressionism to pop-art was characterized by heightened cultural response, as well as increased perspective criticism. This work is no different. In *The Mind Sees Many*, I strive to use the principles and techniques of pop artists such as Rauschenberg and Warhol to con-

vey a message of normal perspective-differences in medical care.

I created *The Mind Sees Many* through online photo-editing using an axial-view computerized tomography (CT) image of a human brain. Much like Warhol's famous pop-art works, I created multiple panels of the same, copied images and only altered the background colors, tones, and textures in order to push different sentiments and viewpoints towards each image.

The Mind Sees Many strives to communicate the phenomenon of multiple opinions in the process of treating disease. The patient, the patient's loved ones, and the patient's care-provider all have different views on the same situation: what is the best step forward? What treatment is most adequate? How will a patient's life change? Ultimately, the disease process is one-and-the-same, but the approach to considering the impact of illness can differ greatly based on experiences, much like how each panel in *The Mind Sees Many* differs in background color and tone. The striking similarity that ties all the perspectives together is a common goal of healing and survival: of treating both the ailment and the soul behind the mask of disease.

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